

#BEATTHEBEST



SEASON 3

AUCTION RULES

CPCLT20 Elite Tournament Player Auction Rules

1. Auction Overview

- The player auction is the official process for team franchises to build their squads for the CPCLT20 Elite Tournament.
- All participating teams must adhere to the rules and regulations outlined in this document.

2. Auction Pool

- Players will be categorized into different sets based on their roles: Batsmen, Bowlers, All-rounders and Wicketkeepers.
- Players will be further classified as CPCL (having represented a team in CPCL) or Non CPCL.
- A base price will be assigned to each player, which will serve as the starting bid.
- It is notable that the teams are allowed to select up to a maximum of 4 ICON players before the defined deadline. All ICON Players to be eligible to be picked should also be registered for the auction.
- There will be NO Wild Card entry. i.e., all players in the auction pool must have register themselves.

3. Team Composition

- Each team must have a squad of **16 TO 20 players**.
- If a team chooses not to pick any/ lesser than 4 ICON players, they will need to pick the players from the Auction pool to make up their roster. But the overall roster limits 16-20 are applicable for such teams too.
- A minimum of 75% of the auction purse must be utilized by each team.

4. Auction Purse

- Each team will be allocated a fixed budget (auction purse) to bid for players.
- Under special approval prior to draft, teams can purchase additional points up to a worth of \$500 (in multiples of \$100). If this purchase is made, additional points will be available for

the teams at the beginning of the draft. Teams **CANNOT** exceed their purse limit under any circumstances.

- If any amount of points purchased is left unused, there is no refund.
- The purse amount for the CPCLT20 Elite Tournament will be announced prior to the auction. The teams choosing to go into the auction with less than 4 ICON players, will go in with a Larger purse for the auction.

5. Bidding Process

- The auctioneer will announce the player's name, role, and base price.
- Teams will bid in increments determined by the auctioneer.
- The highest bidder secures the player, provided they have sufficient funds in their purse.

6. Unsold Players

- Unsold players can be reintroduced into the auction pool at the end of the first round.
- Teams can bid for unsold players in subsequent rounds.

7. Code of Conduct

- All teams, players, and officials must adhere to the CPCLT20 Elite Tournament's code of conduct.
- Any breach of auction rules will result in penalties, including fines or disqualification.

8. Dispute Resolution

- Any disputes arising during the auction will be resolved by the CPCL governing council.
- The council's decision will be final and binding.

9. Player Replacement Policy

- Injured or unavailable players can be replaced **only** from a pool of unsold players. All injury replacements need to be approved by the Council. Depending on case to case, as decided by the Council, a fee of \$100 may be levied for an Injury replacement. All requests for the replacement and communications should be officially done to the email ID: chicagopremiercricketleague@gmail.com.

10. Trading Window

- A trading window will be April 27th 2025 to May 1st 2025.
- Each team will be allowed to make a maximum of 2 trades (player movements from their roster). Each trade will cost \$100 per player per team, only after payment of which the trade may be approved.
- Teams can trade players with Owners mutual consent, provided both teams stay within their squad composition limits.
- Any trade communication to be valid need to be proposed & accepted by all parties involved through email to chicagopremiercricketleague@gmail.com before midnight central time on the cut off date. This also involves completion of the applicable payment amounts and confirmation by the CPCLT20 Elite Governing Council.
- ICON players cannot be traded

11. Auction Timing and Format

- The auction will be conducted in a live format, with a predetermined schedule **on April 26th**.
- Each team will be given a fixed time to make bidding decisions; exceeding the time limit may forfeit their bid.

12. Bidding Cap Rules

- No player's bid amount should exceed 25% of the team's total auction purse.

13. Withdrawal and Exclusions

- Players who wish to withdraw from the auction must notify the CPCL governing council at least 48 hours before the event.
- Players with unresolved disciplinary issues may be excluded from the auction.

14. Auction Transparency

- The auction process will be recorded & may be live-streamed to ensure transparency and fairness.
- An independent audit team will oversee the auction proceedings.

15. Emergency Protocols

- In case of unexpected disruptions (technical issues, emergencies), the CPCL governing council will determine the next steps.
- Teams will be notified of any changes or rescheduling of the Auction promptly.

Appendix I – How Auction works

Team Auction purse	XXXXX Points (to be communicated)
Player Categories	
Icon Player price	XXXX Points (to be communicated)
Batter	XXXX Points (to be communicated)
Bowler	XXXX Points (to be communicated)
Allrounders	XXXX Points (to be communicated)
Surprise Category	XXXX Points (to be communicated)

1. Each player name going into the auction will be listed on a “card “
2. All player cards for will be in separate jars – for each player category
3. The auctioneer will pick a player card from one category and announce it
 - a. A team that wants to bid for that player will put their paddle up at base price
 - b. Any team that wants to increase the bid will put their paddle up. Every increase will be XX points. Teams need to ensure they have that much points left with them for the bid; else that will be termed an invalid bid.
 - c. The team bidding the highest will be awarded the player.
 - d. If there r two teams bidding the highest, the tie-break will be broken based on a coin toss, managed discreetly between the auctioneer, applicable teams & the CPCLT20 Elite Governing Council.
4. A maximum of 10 players from each category will be put up for auction before the auctioneer picks player cards from another category for the auction.

Appendix II – Key upcoming dates

Date	Task
March 31, 2025	Player Registration starts
April 10, 2025	Team to finalize ICON Players
April 20, 2025	Team to finalize uniform design
April 25, 2025	Player Registration ends
April 26, 2025	Player AUCTION
April 27, 2025 - May 1, 2025	Trade window
May 2, 2025	Uniform order finalization
June 4, 2025	Tentative start date for Season 3